
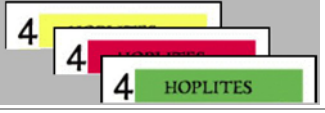
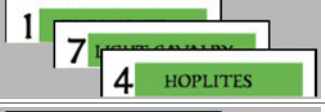
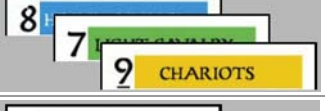
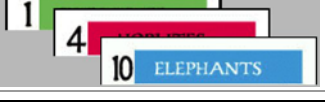

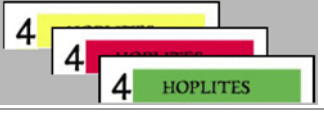

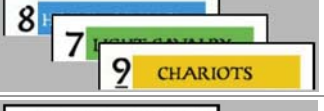
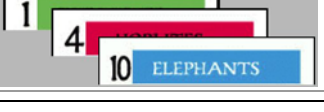

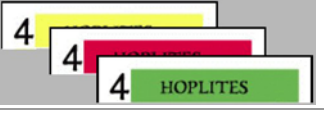

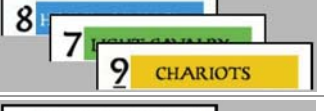
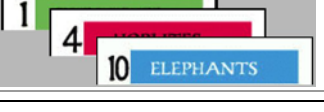



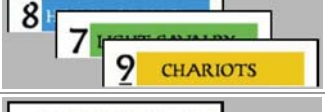
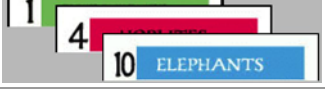

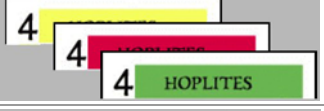

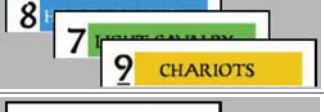
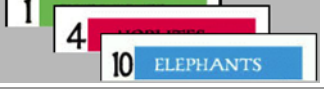

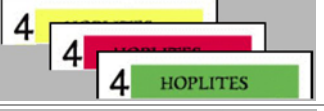

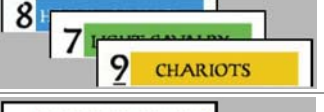
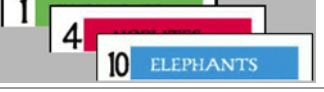


<p><b>Ranking of Formations</b> Highest (Top) to Lowest (Bottom)</p>  <p>Straight Flush</p>  <p>3 of a Kind</p>  <p>Flush</p>  <p>Straight</p>  <p>All Others</p>	<p><b>Ranking of Formations</b> Highest (Top) to Lowest (Bottom)</p>  <p>Straight Flush</p>  <p>3 of a Kind</p>  <p>Flush</p>  <p>Straight</p>  <p>All Others</p>	<p><b>Ranking of Formations</b> Highest (Top) to Lowest (Bottom)</p>  <p>Straight Flush</p>  <p>3 of a Kind</p>  <p>Flush</p>  <p>Straight</p>  <p>All Others</p>
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<p><b>Turn Sequence:</b></p> <ol style="list-style-type: none"> <li>1. Play a card. You can't play a Tactics card if you've already played one more Tactics card than your opponent has played.</li> <li>2. Draw a card (Troop or Tactics).</li> </ol> <p><b>Resolve Flags:</b></p> <ul style="list-style-type: none"> <li>• Before you refill your hand.</li> <li>• When the formations on both sides are complete, <i>or</i></li> <li>• When your formation is complete and, based on face-up cards, your opponent can't possibly beat it</li> <li>• Resolve flags based on criteria in this order: <ol style="list-style-type: none"> <li>1. Higher-ranking formation</li> <li>2. Higher card total</li> <li>3. First formation completed</li> </ol> </li> </ul> <p><b>To Win:</b></p> <ul style="list-style-type: none"> <li>• Win any three adjacent flags, <i>or</i></li> <li>• Win any five flags.</li> </ul>	<p><b>Turn Sequence:</b></p> <ol style="list-style-type: none"> <li>1. Play a card. You can't play a Tactics card if you've already played one more Tactics card than your opponent has played.</li> <li>2. Draw a card (Troop or Tactics).</li> </ol> <p><b>Resolve Flags:</b></p> <ul style="list-style-type: none"> <li>• Before you refill your hand.</li> <li>• When the formations on both sides are complete, <i>or</i></li> <li>• When your formation is complete and, based on face-up cards, your opponent can't possibly beat it</li> <li>• Resolve flags based on criteria in this order: <ol style="list-style-type: none"> <li>1. Higher-ranking formation</li> <li>2. Higher card total</li> <li>3. First formation completed</li> </ol> </li> </ul> <p><b>To Win:</b></p> <ul style="list-style-type: none"> <li>• Win any three adjacent flags, <i>or</i></li> <li>• Win any five flags.</li> </ul>	<p><b>Turn Sequence:</b></p> <ol style="list-style-type: none"> <li>1. Play a card. You can't play a Tactics card if you've already played one more Tactics card than your opponent has played.</li> <li>2. Draw a card (Troop or Tactics).</li> </ol> <p><b>Resolve Flags:</b></p> <ul style="list-style-type: none"> <li>• Before you refill your hand.</li> <li>• When the formations on both sides are complete, <i>or</i></li> <li>• When your formation is complete and, based on face-up cards, your opponent can't possibly beat it</li> <li>• Resolve flags based on criteria in this order: <ol style="list-style-type: none"> <li>1. Higher-ranking formation</li> <li>2. Higher card total</li> <li>3. First formation completed</li> </ol> </li> </ul> <p><b>To Win:</b></p> <ul style="list-style-type: none"> <li>• Win any three adjacent flags, <i>or</i></li> <li>• Win any five flags.</li> </ul>
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